

### \*300

0300- 99

### \*.315

0301- B9 00 08 0A 0A 0A 99

0308- 00 08 C8 D0 F4 A6 2B A9

0310- 09 85 27 AD CC 03

### \*.32A

0316- 85 41

0318- 84 40 8A 4A 4A 4A 09

0320- C0 85 3F A9 5D 85 3E 20

0328- 43 03 20

\*

When the Monitor performs a memory dump, it starts at the location immediately following the last opened location and displays that address and the data value stored there. It then displays the values of successive locations up to and including the location whose address you typed, but only up to eight values on a line. When it reaches a location whose address is a multiple of eight—that is, one that ends with an 8 or a 0—it displays that address as the beginning of a new line, then continues displaying more values.

After the Monitor has displayed the value at the location whose address you specified in the command, it stops the memory dump and sets that location as both the last opened location and the next changeable location. If the address specified on the input line is less than the address of the last opened location, the Monitor displays only the address and value of the location following the last opened location.

You can combine the two commands, opening a location and dumping memory, by simply concatenating them: type the first address, a period, and the second address. This combination of two addresses separated by a period is called a *memory range*.

### \*300.32F

0300- 99 B9 00 08 0A 0A 0A 99

0308- 00 08 C8 D0 F4 A6 2B A9

0310- 09 85 27 AD CC 03 85 41

0318- 84 40 8A 4A 4A 4A 09

0320- C0 85 3F A9 5D 85 3E 20

0328- 43 03 20 46 03 A5 3D 4D